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URecFit  
UNIVERSITY of MARYLAND

# Intramural Sports Rules and Regulations



# 2016-2017

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## PROGRAM CONTACT INFORMATION

Sports Programs Office: 1002 Pratt Gymnasium  
 Sports Programs Information: 410-706-7272  
 University Recreation & Fitness  
 Web Site: [www.umaryland.edu/urecfit](http://www.umaryland.edu/urecfit)  
 Email: [imsports@umaryland.edu](mailto:imsports@umaryland.edu)

## THE POE CUP CONTINUED

Points will be awarded to teams in the following manner:

Event Category	Points	Sport
<b>League</b>	1st: 450 2 <sup>nd</sup> : 350 3 <sup>rd</sup> : 250 Individual Part:10	Summer Softball Flag Football Basketball Indoor Soccer Indoor Volleyball
<b>Team Tournament/ Individual League</b>	1 <sup>st</sup> : 350 2 <sup>nd</sup> : 250 3 <sup>rd</sup> : 150 Individual Part:10	3 on 3 Basketball Indoor Soccer Indoor Volleyball Dodgeball Table Tennis Badminton Squash Racquetball Pickleball Tennis Inner Tube Water Polo
<b>Individual Event</b>	1st: 250 2 <sup>nd</sup> : 150 3 <sup>rd</sup> : 75 Individual Part: 10	NFL Combine Three Point Contest Free Throw Contest Sports Trivia NCAA Bracket Contest Women's Flag Football** Fitness 5K**

\*\*Women's flag football, Fitness 5K: eligible for individual participation points only (last event of academic year is Shamrock Run). NCAA Bracket Contest participation

points will be limited to 300 participation points from each category (school) \*

\* **Points will NOT be awarded to a team if that team has forfeited out of a game, event, or league.**

## THE POE CUP



**GENERAL:** The Poe Cup Challenge is a yearlong intramural contest between the different academic schools on campus. The purpose of the Poe Cup Challenge is to encourage friendly competition between students, departments, and schools as they compete in a variety of intramural leagues and events.

For each intramural event, a team has the option to represent one academic school on campus. At the end of each event, team points are awarded to each team based on their finishing place. Individuals within each team will also be awarded individual participation points for their school, regardless of their team's affiliation. Points will not be awarded to a team (or individuals of that team) if that team has forfeited out of a game, event or league.

At the end of the year, the academic school with the most points will be awarded the Poe Cup along with a social to commemorate their accomplishment. Winners have the option to proudly display the Poe Cup trophy in an academic building on campus, or in the URecFit showcase. Points will be awarded to teams in the following manner:

## PROGRAM STRUCTURE

**GENERAL:** Intramural Sports offers leagues and tournaments to University of Maryland students, faculty, staff and URecFit members. All indoor activities are played in the Pratt Gymnasium accessible through the SMC Campus Center; however, outdoor activities are played off-campus in Baltimore City or Baltimore County.

### ELIGIBILITY

**GENERAL:** All students currently enrolled at the University of Maryland, Baltimore are eligible to participate in all activities.

**NON-STUDENT/FACULTY/STAFF PARTICIPATION:** Any non-student wishing to participate in an Intramural Sport or Event must have a current membership to URecFit at the SMC Campus Center or an IM Sports Pass. \*Students enrolled at the University of Maryland, College Park must also purchase a IM Sports Pass.

**IM SPORTS PASS:** Any individual who does not have a SMC CC membership but is eligible, can purchase an IM Sports Pass to play in any league sport. The pass grants access into the SMC CC during game times only, and lasts the duration of the season. Pass prices and information are available at the business desk. For non-league events, non-members must purchase a day pass in order to enter the facility and participate in the event. The pass enables participants to be added to a team on IMleagues. Players must be added to IMleagues by 2pm the day of the game (2pm on Fri for weekend games) to be eligible to play that week.

**PROFESSIONAL ATHLETES:** Any individual who has received professional playing status may not compete in that sport for a period of two years after the completion of their last professional season. Teams may have only one individual on their roster who played professionally.

**ROSTERS:** All players participating in any intramural event will be required to show a University ID or Photo ID prior to the event. Anyone who does not produce an ID will not be allowed to participate. NO ID=NO PLAY. Anyone found misusing an ID for participation in an intramural sport or event will be subject to disciplinary action and possible loss of their URecFit membership.

## ELIGIBILITY CONTINUED

All Intramural teams will be required to register online at [www.imleagues.com/umaryland](http://www.imleagues.com/umaryland) in order to register for an event. Captains must pass the captain's quiz with a score of 80% or better, meet the minimum player requirements, and pay the team fee in order to be accepted into their prospective league. League spots are on a first come first serve basis. IM Staff reserves the right to remove teams for competitive balance and Poe Cup purposes.

Team rosters for league sports may be updated throughout the sport's regular season. Team captains can add or drop players online. In order for the roster additions/drops to take effect, the online procedure must be completed by 2pm on the day of the game for weekday games. For games on Saturday or Sunday, the deadline is 2pm on Friday. League sports rosters will freeze once the regular season has ended. For tournament only sports, team rosters cannot be changed once the tournament begins.

Replacements for a player are allowed before the first round of play for individual and doubles events. Once a player is replaced in an event, the replaced player may not re-enter into the event.

- **PLAYER RESTRICTIONS:** A player may be a member of only one team for each sport. After entering one contest with a team, a player may not transfer to another team in that sport. Once an individual plays on a second team, they are ineligible for all further competition on any team in that sport.

**PENALTY FOR ELIGIBILITY INFRACTIONS:** Any team using ineligible players will forfeit all games in which the ineligible player(s) played, and the ineligible player as well as the captain is subject to additional disciplinary action if deemed appropriate by the Assistant Director of Sports Programs. If this occurs during the playoffs or tournament play, the team

## PLAYOFFS

**PLAYOFF ELIGIBILITY:** Eligible teams who meet the sportsmanship requirements (pg. 5) and have less than two forfeits are eligible for the playoffs.

**THIRD PLACE:** In the event that there is only a championship game and no consolation game to determine third place in the final standings, third place will be awarded to the team which has a higher overall seed (closer to 1) in the semi-final match ups. This means that the differential between the teams involved in the semi-final games will NOT impact the outcome of the third place team. The highest seeded team who lost in the semi-finals will be awarded third place.

**PLAYOFF SEEDING:** Following the regular season, top teams will be seeded into a playoff bracket. Refer to the Intramural Sport Calendar for the number of playoff teams for a particular sport. Depending on the sport, playoffs may be single or double elimination. The criteria used to determine playoff seeding is as follows:



- Winning percentage
- Head-to-head record
- Sportsmanship
- Point Differential

**FORFEITS:** Any team forfeiting **two games will be removed from the league and will be ineligible for the playoffs.** Defaults do not count as forfeits.

**BRACKETS:** Playoff brackets will be posted on IMleagues and updated as needed.

**AWARDS:** All participants listed on the official roster are eligible to receive championship awards at the end of the season.

## CANCELLATIONS/INCLEMENT WEATHER

**REGULAR SEASON:** Any scheduled regular season activity cancelled during the regular season may or may not be rescheduled, depending on time and facility limitations. Please consult the URecFit web site for updated schedule information.

**PLAYOFFS:** All cancelled playoff games will be rescheduled. Brackets will be updated on IMleagues.

**CANCELLATIONS DURING AN ACTIVITY:** If a regular season activity has begun and is postponed before it reaches the official game minimum; it may or may not be resumed at the discretion of the Assistant Director of Sports Programs. During the playoffs, all games will be resumed from the time they were postponed, regardless of whether or not they reach the official game minimum.

**OFFICIAL GAME MINIMUM:** The minimum that an activity must be played to be considered an official game during the regular season is one half of the allotted game time. For games that are timed, any game postponed past halftime will be recorded as an official game. For softball, one half of the game time is four completed innings. For volleyball, there is no official game minimum.



**GAME STATUS INFORMATION:**

The status of games will be updated on the URecFit website, Facebook and Twitter. Additionally, information can be found out by calling the Pratt Gym after 4:00 p.m. @ 410-706-7528.

## PROTESTS

**ELIGIBILITY:** Protests based on the eligibility of an opponent must be completed within 24 hours of the completion of the game in which the opponent's eligibility is in question. Forms can be acquired from the Intramural Sports Supervisor on-site or from the Sports Programs Office in the Pratt Gym.

**RULE INTERPRETATION:** Questions pertaining to the interpretation of rules by officials must be resolved on the field/court at the time the interpretation occurs, prior to the next live ball, and by the Intramural Sports Supervisor. The procedure shall be:

If a team/participant feels an official has made an incorrect interpretation of a rule, the team captain shall calmly request a time out and inform an official that he/she wishes to have a ruling on the interpretation by the Intramural Sports Supervisor.

If corrections are necessary, the Intramural Sports Supervisor shall make them immediately and the team/participant shall not be charged with a time out. However, if the interpretation was NOT correct, the protesting team/participant will be charged with a time out; if the team does not have any remaining time outs, the appropriate delay penalty (sport specific) will be enforced.

If the participant still does not agree with the decision, a protest form can be obtained from the Intramural Sports Supervisor. The Supervisor will inform both teams that the remainder of the game is being played under protest. The form must be turned into the Intramural Sports Office within 24 hours of the completion of the game.

**OFFICIAL'S JUDGMENT:** No protest will be accepted which involves the judgment of a game official.

**FINAL AUTHORITY:**

The Assistant Director of Sports Programs will make all final decisions on written protests.

## EQUIPMENT

**JERSEYS:** For some sports, contrasting color jerseys and/or jerseys with numbers are required. Although jerseys may be checked out from the Intramural Supervisor at the activity site, we encourage teams to bring their own provided they meet the requirements for that sport.

**PROPER FOOTWEAR:** Proper footwear must be worn for all sports. For outdoor sports, cleats may be worn, but they must be rubber, plastic, or plastic-tipped cleats (metal cleats are not permitted). For indoor sports, non-marking athletic shoes must be worn.

## JEWELRY

**GENERAL:** All jewelry is illegal for all sports. Any player wearing jewelry will be asked to leave the game and not be permitted to return until the jewelry is removed. Jewelry is not to be taped down. If the jewelry is unable to be removed the individual may not participate except in the case of religious purposes.

**MEDICAL ALERT BRACELETS:** Any medical alert bracelets will be permitted, but they must be taped to the body with the medical data visible.



## INDIVIDUAL AND TEAM REGISTRATION

**REGISTRATION:** To register for most sports and events, teams or individuals must register online at [www.imleagues.com/umaryland](http://www.imleagues.com/umaryland). Some events do not require pre-registration. Captains will create an account on imleagues (linked on the URecFit website). Each player will need to create an account and be added to the team of their choice. For step by step instructions, visit [www.umaryland.edu/urecfiit](http://www.umaryland.edu/urecfiit). Teams who do not meet the minimum player requirement when registering will be moved to the waitlist once the division reaches its maximum team limit and locks.

**FREE AGENTS:** You can list yourself as a free agent for as many sports as you like on IMleagues. You will be visible to all members of the site and can request to join teams, or put information about yourself so teams can request to add you to their team. This does not guarantee that you will be invited to join a team. To list yourself as a free agent, log in to IMleagues and click on the free agent button at the top of the homepage. For step by step instructions, visit [www.umaryland.edu/urecfiit](http://www.umaryland.edu/urecfiit).

**DEADLINES:** Registration is due by 5pm on the deadline date. Leagues are filled on a first come first serve basis and often fill before registration deadlines. Registering early in the registration period is highly encouraged.

**REGISTRATION FEES:** Non-refundable team registration fees are necessary to offset the cost of officials and field permits. Registration fees vary depending on the sport and season. Captains should consult the URecFit website for registration fees.

**TEAM NAMES:** The Captain is responsible for choosing a team name when he/she registers a team. The Assistant Director of Sports Programs reserves the right to change any team names that are deemed offensive, profane, and/or inappropriate.

**DIVISIONS:** Some events have competitive and recreational divisions. The recreational division is intended to give novice players a fun, learning environment. The competitive division is designed for intermediate and advanced players who prefer a more competitive game.

## CAPTAIN'S RESPONSIBILITIES

**GAME TIME IS FORFEIT TIME:** Any team failing to report to the activity site by the scheduled start time shall forfeit the contest to their opponent. If both teams fail to report, each team will be given a forfeit. After a team forfeits a game, they must pay the \$50 non-refundable forfeit fee by the designated time in order to stay in the league. Failure to pay the fee will result in a notification to central processing for the state of Maryland, and the team will be dropped from the league.

**OFFICIAL SCORE:** The official score of a forfeited game is 1-0. Exception: the official score of a forfeited basketball game is 2-0.

**MINIMUM PLAYERS:** Each sport's rules contain a minimum number of players required to start a game. If the opponent forfeits, the opposing team is still required to have at least the minimum number of players to avoid a double forfeit.

### DISQUALIFICATION:

If a team forfeits two games in a season, they will be dropped from the league immediately and declared ineligible for the playoffs.

**DEFAULTS:** Any team knowing that they will not be able to participate in a regular season or playoff contest may verbally notify the Sports Programs Office to default. Verbal notification must be made to the Sports & Programs Office by **2:00pm** the day of the game to be considered a legally defaulted contest. If the game occurs on a Saturday or Sunday, said notification must be made to the office by Friday at 2:00pm. A team that legally defaults a game will receive a loss in league standings, but not a forfeit. Teams are permitted 1 default per season

## SPORTSMANSHIP

### SPORTSMANSHIP:

#### Team Sportsmanship Rating System

In sports involving officials, the following Sportsmanship Rating System will be utilized. This system was developed to make participants responsible for their actions. Both teams will receive a Sportsmanship Rating based on the scale detailed below. The Intramural Sports Supervisors will rate both teams on a sliding scale which will be based on the following criteria:

**4: Great Sportsmanship:** Great attitudes. Exceptional Sportsmanship displayed throughout. No Ejections, Conduct Technical Fouls, Unsportsmanlike, Red Cards or warnings for any item listed in the Unsportsmanlike conduct portion of this handbook.

**3: Average Sportsmanship:** Good Attitudes; one or two warnings for minor situations. A warning for conduct but no Ejections, Conduct Technical Fouls, Unsportsmanlike penalties, or Yellow Cards.

**2: Below Average Sportsmanship:** One Unsportsmanlike flag in Flag Football, Yellow Card in Soccer or Volleyball, or Conduct Technical Foul in Basketball

**1: Poor Sportsmanship:** Harassment of other participants and/or IM Staff. Many occasions of disrespect/arguing towards IM Staff or other participants multiple unsportsmanlike flags, conduct technical fouls, or yellow cards-but no ejections

**0: Poor Sportsmanship:** Ejections of any kind, Fighting, Any action that requires a participant to be referred to Student Conduct.

**No partial points will be assigned to any team.**

**A team must have an average of 2.75 at the end of the regular season to be eligible for playoffs**

## SPORTSMANSHIP CONTINUED

### Unsportsmanlike Conduct

Unsportsmanlike Conduct includes but is not limited to:

- Attempting to influence a decision by an official or supervisor.
- Disrespectfully addressing an official or supervisor.
- Indicating objections to an official or supervisor's decision.
- Using profanity, insulting, demeaning or vulgar language or gestures.
- Any form of baiting or taunting, including any form of taunting which is intended or designed to embarrass, ridicule or demean others under any circumstances including on the basis of race, religion, gender, sexual orientation or national
- Intentionally contacting a game official or supervisor.

### Individual Participant Sportsmanship Policy

Any individual who behaves inappropriately may receive any of the following:

#### Verbal Warning:

Any individual that displays a minor sportsmanship infraction (i.e. cussing at him/herself) for the first time is eligible for a verbal warning.

#### Conduct Penalty:

Any individual that displays a major sportsmanship infraction or hostile behavior (i.e. spiking the ball, taunting an opponent, or cussing/yelling at an official) may be eligible for a sanction.

#### Ejection:

Any individual that displays a behavior that has intent to harm any other individual involved or has repeatedly verbally abused officials or participants.

**EJECTED PARTICIPANT REINSTATEMENT:** Any ejected participant is suspended from playing all intramural events until they meet with the Assistant Director of Sports Programs. The reinstatement decision will be made at this meeting.

## ASSUMPTION OF RISK

**ASSUMPTION OF RISK STATEMENT:** Participation in programs sponsored by URecFit, and the use of URecFit facilities is strictly voluntary. Participants are responsible for their own health and safety and are cautioned to participate according to the limits determined by their physician and knowledge of their own health status. If someone should become injured, please notify a URecFit staff member.

**SAFETY POLICIES:** University Recreation & Fitness reserves the right to put into effect any new guidelines/policies that will help promote the safety, health, and integrity of the participants using URecFit programs and facilities.

**FIRST AID:** Basic first aid is available at all Intramural Sports activity sites.

